

Base



1

2x



2

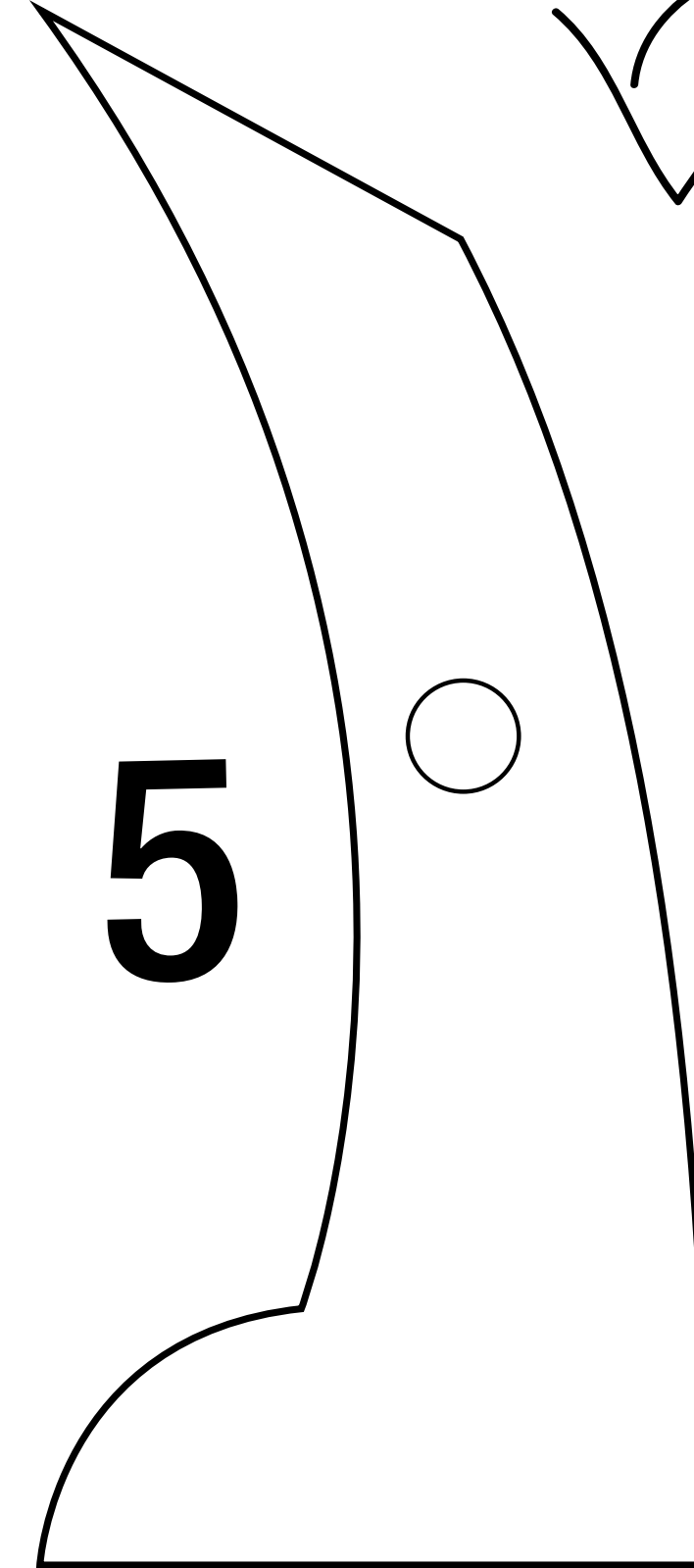
3x



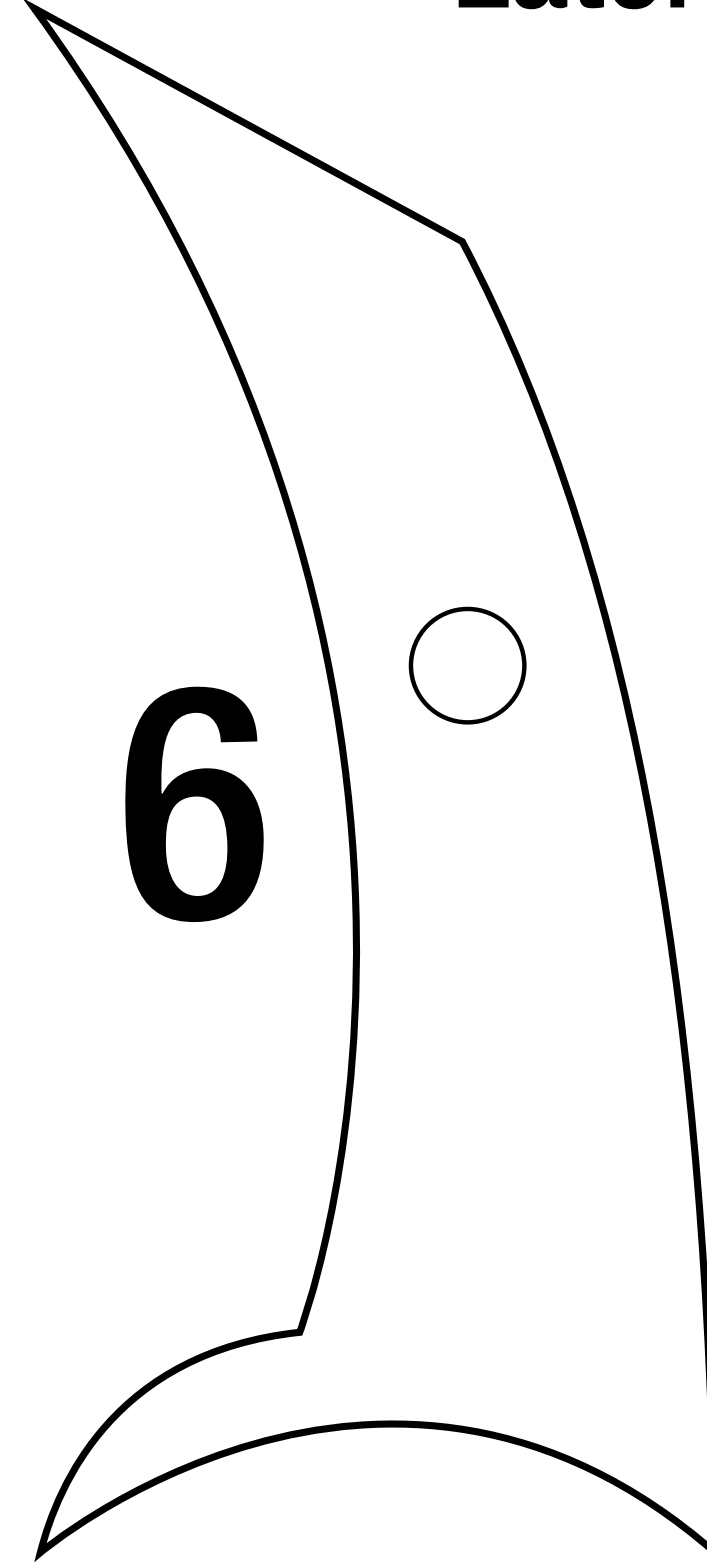
3

2x

Laterales



5

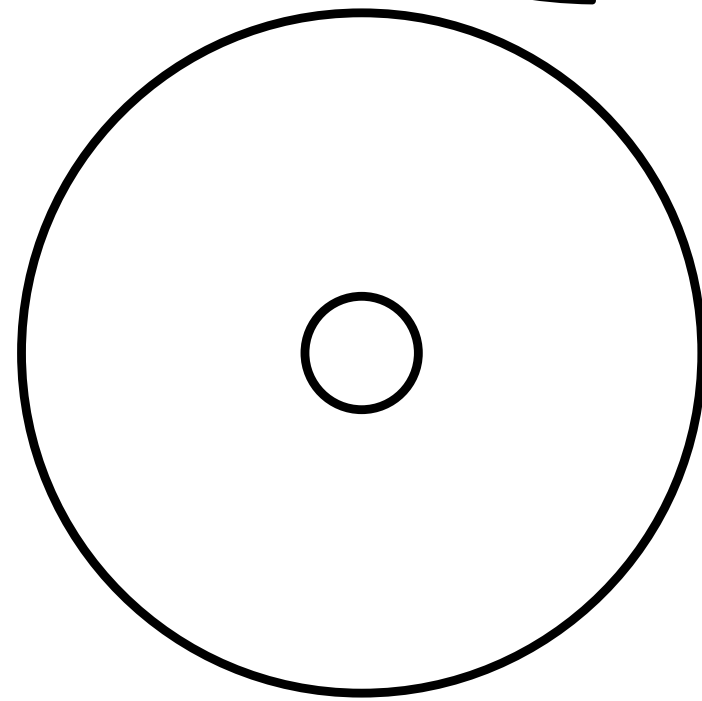


6

2x

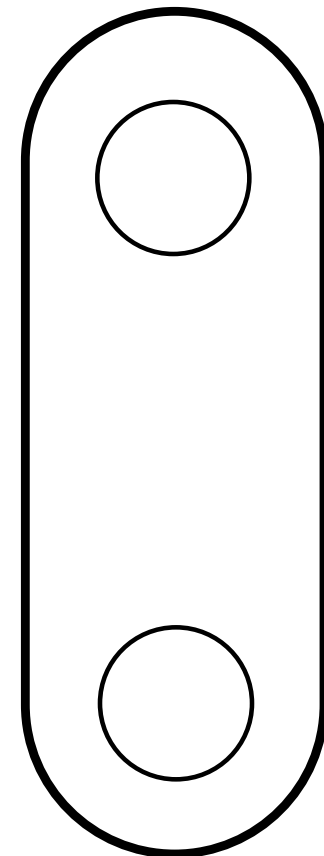
2x

4



4x

1



3x

7

4x

Eje

